

edTPA and Science – Using SeeMeTeach to Generate Responses for Science edTPA Rubrics 6-10

SeeMeTeach® and World Class Teaching

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What Is SeeMeTeach?

SMT is a teacher observation tool that contains:

- Qualitative mode for comments, analysis, and feedback
- Quantitative mode for data collection, analysis, and feedback
- Data displayed using tables, graphs, charts, heat maps
- Data and comments linked to video segments
- Seating chart heat maps showing student engagement and misbehaviors
- Teacher-student interaction data, patterns, and specific wait-times
- Feedback forms, standard or your own
- A collaboration of up to four team members for observation and feedback

Why Use SMT When Preparing An edTPA Submission?

First, SMT and this document will help the teacher candidate prepare **for a lesson** to capture a video that contains critical evidence and indicators of teaching effectiveness that edTPA assessors look for in a teacher candidate's submission. Second, SMT facilitates powerful teacher observation, peer coaching, and feedback. SMT can be a **great tool for teacher candidates when observing their video and collecting comments, data, evidence, and indicators that will significantly enrich the written reflection** of the teacher candidate's teaching when responding to the edTPA rubric 6-10 prompts – especially for rubric 10, where the lowest scores surface.

For each rubric in the document, we have included:

- The guiding question for each rubric.
- The essence of each rubric.
- Concrete examples of evidence and indicators that help meet the expectations of each rubric.

This document provides:

- Guidance in planning for and teaching; a lesson containing robust supporting evidence and indicators of teaching effectiveness.
- Guidance regarding specific supporting data and indicators to look for when using SMT to analyze the lesson; evidence that can be infused when writing the written reflection.

Using SMT During Clinical Experiences And/Or the edTPA Semester

Ideally, this document and SMT should be introduced and used when teacher candidates are in the clinical experience phase of their preparation. SMT should be used as a tool for observation and feedback, perhaps in the semester before the edTPA submission, so the teacher-candidate has the opportunity and time to develop strong and positive teaching skills before teaching the edTPA lesson. If so, the desired indicators of teaching are well entrenched and a normal part of students' expectations in the teacher candidate's classroom. The data, analysis of teaching, and feedback received when using SMT will, in turn, affect future planning for teaching, positively affect teaching and elevate their ability to analyze their teaching. Consequently, knowing how to use SMT as a tool to help improve the candidate's score and what to glean from the videotape when writing the reflective narratives will be second nature to the teacher candidate when it comes time to complete, submit, and pass and achieve robust scores on the edTPA. When capturing video to be used with the edTPA submission, the teacher-candidate should carefully plan and purposefully embed these score-raising indicators into their lesson plan, so the video of their teaching captures critical indicators and evidence of fulfilling the intent of the rubric.

If a teacher-candidate has not used SMT and this document before the edTPA semester, using this document as a guide for edTPA lesson planning will help seed their teaching and video with indicators for each of the rubrics 6-10. The data and evidence collected by SMT and embedded in their narrative will contribute to a much more evidence-based and richer description, potentially a more robust score on the edTPA.

Rubric 6: Learning Environment - How does the candidate demonstrate a safe and respectful learning environment that supports students' engagement in learning?

The guiding question – "The Guiding Question for Rubric 6 addresses the type of learning environment that the candidate establishes and the degree to which it fosters respectful interactions between the candidate and students, and among students." 1

The essence of rubric 6 is setting the tone for the class – developing a safe learning environment for everyone. The teacher has a great rapport with their students amidst a respectful climate. The teacher acknowledges student responses positively and encourages feedback when students contribute, thereby setting a welcoming tone and a clear invite for more students to respond. The teacher uses student names and fosters interactions between students that are positive. In this positive learning, environment students respect each other and communicate with each other using student names during the lesson. Criteria for achieving an advanced performance rating include teaching in a manner that challenges students to think at higher levels or apply what they learned somehow.

Tips For Evidence or Indicators For Rubric 6:

1. Developing respect, rapport and create a great learning environment between teachers and students, and among students, is a crucial aspect of Rubric 6. How does this type of relationship and learning environment develop? Not by chance. It takes specific and intentional actions on the teacher's part to create this type of learning environment, actions that are modeled by the teacher and practiced by the students in the context of lessons until it becomes second nature to do so. Develop the following skills and teaching habits with your classes and plan for these things to happen in the lesson you film for edTPA:

- **Use names when interacting** - In general, interact with students to set a positive tone and foster an encouraging learning environment. The teacher uses the student's names when calling on them or referring to their ideas. The teacher also encourages students to use each other's names when commenting or to ask questions.
- **Teach students how to be an active listener** - For example, model active listening for students that, after listening to a student idea, start comment or response by saying:
 - "Kylie, that is an interesting idea. Let's think about that for a bit. I wonder how it might work if ...?" or,
 - "Kylie, I'm not sure I understand what you are saying. Could you tell us more about your thinking please?" or,
 - "Kylie, it sounds interesting, but let me first see if I understood what you are saying. Did you suggest that ...?"

This manner of interacting can be taught to students, partially due to modeling this with students and making it an important part of lessons.

- **For change to occur, be consistent, be overt, and practice** - Students will not adopt these behaviors simply after one practice session, or automatically know your expectations, so be overt when giving students directions for the activity – say to your students, "Remember to use names when addressing each other as you talk today. In your small groups, remind each other to use names." You might hold a class discussion where the main goal is to model the desired behaviors and practice attentive listening skills, just to begin to get them comfortable using the desired student behaviors. As a reminder for students, some teachers list these attentive listening phrases, placed big and bold on the wall where students can easily see them, and ask them to practice incorporating active listening into the lesson, especially when in small groups during an activity where more students will get a chance to practice. Then

the teacher monitors remind as needed and provide post-activity feedback on the use of these skills. Doing this on multiple occasions will help embed this into their manner of interacting with each other.

- **Lower the risk of answering questions and interacting with others helps create rapport - The goal is to get all students feeling comfortable** contributing in class. The reality is that there is a risk when answering questions and being wrong in front of peers. There are many ways the teacher can ask questions, phrased to lower a student's risk of answering questions. In many classes, it is the classroom norm for the teacher to ask questions, and students simply respond to the teacher and rarely do students react to each other. Teachers can change that pattern if they do some of the following.

- Phrasing questions to lower the risk of responding results in students who are more willing to venture a response that might be "correct," which helps the teacher to uncover the student's thinking. For example:
 - Asking "What is going to happen if ...?" is a question phrased in a manner that seems like there is a specific answer, and therefore fewer students are likely to respond.

Slight changes to the wording of the question and phrased in a manner that lowers the risk of answering questions and usually sparks more student responses. For example, if you ask:

- "What might happen if ..." instead of "What is going to happen if ...?"
 - "What might be a reason for ...?" instead of "What is the reason for ...?" or,
 - "If you had to make a guess, what might be an answer to ...?" instead of "What is the answer to ...?"
- Of course, when asking questions, give students a chance to think and respond to your question; you want to pair questions with ample wait-time one and wait-time two, resulting in students responding more and also responding more to each other's ideas.
- Acknowledge student answers with positive and encouraging comments and in a manner that lowers student's risk of answering questions and more likely to generate multiple responses.
 - After a student responds, accept student ideas and responses - if teachers use encouraging or non-judgmental comments, it lowers the risk of answering questions and looking "wrong" in front of their peers, especially when posing higher-order questions.
 - That is an interesting idea, Sue, tell me more about your thinking.
 - Juan, thank you for contributing that suggestion. I think I understand what you are saying. What are some other ideas?

When you ask students to explain or clarify their answer, you get to hear their reasons and justification for their answers. When you accept responses and open the question up for more responses, you may get various responses that tell you what other students are thinking. When creative speculative thinking is accepted (versus judged) by the teacher, more students respond, and the teacher is often pleasantly surprised by what they hear.

- The student-to-student interaction - The teacher should use research and evidence-based methods that get students interacting with each other during the lesson
 - Uses student ideas – using a student's idea adds value to their contribution and encourages future contributions.
 - For example (talking to the whole class), "Emily has an interesting idea. Thank you for sharing that with us. So, the idea is that ... (to the rest of the class) How are your ideas similar, or different from, that suggestion?" Note the encouraging response to Emily, followed by pushing the question back to the whole class again. Note that when doing this, it helps to teach your students how to disagree

in a friendly manner so they can disagree without being negative regarding another student's response.

2. Facilitating Higher Order Thinking and Application of Knowledge - Teacher candidates can score higher for Rubric 6 if they demonstrate offering learning opportunities that challenge students to think at a higher level and apply what they learned to show evidence of learning or to extend learning. The teacher candidate should realize that they are key initiators for this to be present in a lesson. Incorporating higher-order thinking into a lesson will not happen by chance – it is purposefully planned and executed by intention. Teachers, how they set up the activity, and how they interact with their students shape the learning environment and can optimally foster the practices of science or short-circuit what might have been a very positive and powerful learning experience. How teachers promote thinking and facilitate mental and physical engagement is positively linked to how they interact with their students.

- **First, choose a powerful teaching strategy** – Also a suggestion for Rubrics 7 and 9, there are some ways to structure activities that offer more opportunities for higher-order thinking and that challenge students in different ways, and accounts for the variety of level of learners in the classroom. For example, the Learning Cycle or 5 E's instruction model offers multiple points for students to engage in the activity. At lower or higher levels of thinking that correspond to what the teacher has diagnosed is needed for a learner(s), the learner feels challenging. The teacher identifies student thinking and presents and fosters a challenge that requires thinking at a higher or deeper level or asking students to justify their response. The 5 E's or *Learning Cycle* models are designed to produce these rich opportunities for thinking and wrestling with ideas that challenge their understanding. These instruction models provide fertile ground for the seeds of thinking to emerge, which then can be tended to and nurtured to grow by teacher interactions that probe student thinking, foster, and elevate student thinking, and help students connect ideas and build bridges of thought.
- **The activity generates opportunities to question** - If the activity is structured for such. If teachers interact with students using effective questioning and responding techniques, then student thinking begins to emerge. Teachers start to identify levels of thinking, misconceptions, or correct notions about the concepts. Once this occurs, teachers can ask challenging questions to stimulate student thinking to a higher level of challenge. If students give one-word answers, asking students to clarify uncovers more of their thinking, and in the process of speaking, it helps them organize their thoughts. As students talk, a more concrete idea begins to develop and emerge due to them talking and thinking it through.
- **Use predictable ways of teacher-student interactions that foster student thinking** – Once the teacher candidate has structured a lesson where the activity has possibilities and opportunities where thought can be challenged at a higher level, it becomes ripe for the teacher candidate to have interactions with students in situations that require students to clarify their ideas and answers and provide justification and show the reasoning for their answers. Questions posed by the teacher also give students the opportunity to show how they can link ideas together and use the evidence at hand to justify their thinking. Questions are posed so students can react to what-if scenarios using their knowledge and understanding. Questions are also posed to cause students to react to each other's ideas and to clarify differing perspectives.
- **Stimulate higher-order thinking** – if you ask only yes/no, short answer, or fill in the blank questions, then you are only scratching the surface and not digging deep into student thinking. Plan for and ask students:
 - more open-ended questions.
 - to speculate – ask what-if questions.
 - to use evidence to explain concepts.
 - to think beyond the evidence at hand "What if this was the case, what might happen ...?"
 - to consider alternatives to conclusions or interpretations of results. "What other ways might we think about ...?"

Data and Indicators Captured By A SMT Observation

For a summary of which parts of the quantitative data analysis provide evidence of specific indicators, see the *Users and Training Manual – Specific Features of the Quantitative Data Collection Mode*.

For data on student engagement and how many students are involved in interacting during class, look at whether students are interacting with each other, how the teacher's tendency to respond to students encourages or discourages further responses, which are indicators of rapport, and whether students feel safe to volunteer answers) see:

- For data on which specific students respond and how often they contribute, look at the *Student Engagement* data and the corresponding *Student Seating Chart Heat Map*.
- For data on any behavior issues, look at the *Classroom Management* data and the corresponding *Student Seating Chart Heat Map*. Note that you might have some students who typically exhibit behavior issues. The observation data may shed light on lack of student engagement and lack of contributions from students, or you might be able to write about the differentiation of the lesson and how the data shows it created more of an inclusive environment for students who became engaged in the lesson you are videotaping.

For data higher level questioning on how you interact with students, the level and number of questions you use in class, the interaction pattern(S) that predominate teacher-student interactions, see:

- For data on how you asked questions and how you tend to respond to students, look at the *Code Summary* and counts/percentages of using T codes. Also, comparing the time for T counts versus S counts indicates how much of the class was dominated by the teacher versus student talk. Also, include the use of S6-S8 time as that was all the students involved in responding in some manner either via dry erase boards, digital devices, or think-pair-share moments, which can add up in terms of student-engaged time. Student engaged time is a pretty good indicator of a learning environment with rapport.
- For your predominant patterns of interacting (questioning and responding) with students, look at *Interaction Patterns* and the most prevalent patterns. A pattern that encourages sharing ideas would have more open-ended questions. Following student responses, the teacher acknowledges, then asks students to clarify and using their ideas for further consideration by other students.
- Also, look at S-S counts, which shows how many times students interact with other students by commenting or answering a question instead of the regular T-S-T pattern. Any S-S could be a student responding to another student in the form of asking another student a question or answering a question, or commenting to another student, another sign of a classroom that feels safe enough to contribute ideas without judgment from others.

Evidence and Indicators From Your Video and SMT For Writing Rubric 6: Learning Environment – The candidate demonstrates a safe and respectful learning environment that supports students' engagement in learning in the following ways:

Rubric 7: Engaging Students in Learning - How does the candidate actively engage students in analyzing and interpreting scientific data to construct evidence-based explanations of or predictions about a real-world phenomenon?

The guiding question – "The Guiding Question addresses how the candidate provides video evidence of engaging students in meaningful tasks and discussions to develop their abilities to construct scientific explanations or make predictions based on science concepts and data.

The essence of Rubric 7 is students need to be involved in gathering, analyzing, and interpreting data during the lesson to construct an accurate conceptual understanding and evidence-based explanations or to generate evidence-based predictions of a real-world phenomenon. The type of activity that generates this evidence is not a teacher-directed activity that is cookbook in nature. But, when there is an active exploration of a topic through collecting data, and analyzing data using various tools, students coming to conclusions and back up their conclusions with justifying statements that show how the data support and are the foundation of the conclusion.

Tips For Evidence or Indicators For Rubric 7:

1. Strategies - There are some strategies for teaching science that offer numerous opportunities to produce evidence that fulfills the intent of Rubric 7. The strategy you choose to use is vital, as some strategies or models of instruction have a great capacity to offer opportunities to experience science practices. For example:

- Use the *Learning Cycle* or *5 E's* strategy to design a lesson so that student engagement is an integral part of most of the lesson. Either of these two strategies for instruction offers starting points where the teacher sets up an inquiry into the concept being studied, and there are multiple points in the lesson where students interact with the phenomenon and offer their ideas about what they are observing or interacting with. Each has a phase in which teachers and students compile the data and their thinking and interact to tease out meaning and understanding. And each strategy has a phase in which students attempt to apply what they learned to a new setting or situation to see how their learning holds up.
- Use the *Claims, Evidence, Reason* strategy for incorporating evidence-based explanations into your lesson. Plan for and locate examples where you used effective questioning and responding and wait-time, to elicit student claims and asking students what evidence they are using to make those claims and their reasoning behind it. To accomplish this goal, it also means using more open-ended questions that get students to tell you what they really think and believe and their reasons for such, followed by encouraging more responses from other students, then followed by asking students to tell you more about their thinking, and specifically, what evidence they are using for their explanation. The goal is to get students to consider if the evidence supports or refutes their claims and meshes with their reasoning.
- Real-world phenomena – Plan for incorporating personal, local, community, or cultural connections of the science concept into your lesson, that are real-world phenomenon components, linking real-world examples to the science topic being studied. When interacting with students, ask questions that delve into their understanding and interact in a manner that has students build bridges from the data or evidence to the core of that phenomena. Think about using an *Issues Analysis* or a *Structured Controversy* model when designing a lesson. These two strategies can offer this kind of Refer to examples of your interactions with students that support this target. "*So, you seem to be able to explain the science behind this topic – what might happen in this scenario if you apply what you know about the concept to this situation.*"

2. Teacher-Student Interactions - How teachers foster thinking, and facilitate mental and physical engagement, is positively linked to how they interact with their students.

- How teachers interact with students can amplify the potential impact of the strategy being used or completely reduce the potential effectiveness. The best way to describe how the teacher interacts is that they are curious about what students are attempting to do and how that decision came about. Curious about what they found out when collecting data and what that means to them. Curious if the student is on target or floundering. Curious about what they have concluded or not. Curious about what the students think they should do next to be more certain about their ideas or conclusions. Curious if the students can transfer what they know to a new scenario.
- Specifically, curious teachers ask more open-ended questions, use wait-time, listen to students answers, and often ask students to tell them more to clarify their answers versus the teacher simply overpowering student thinking by dumping the correct answer over the top of the student's emerging thinking and therefore swamping the learning boat that was still floating and moving toward a more solid, but perhaps not quite accurate notion of the concept. Teachers ask questions like:
 - If you collected more data, what would the data look like that would support your current idea to be more confident about your conclusions?

The teacher interacts to place students' focus on the evidence and the conclusion and explain or justify the relevant science concepts. Doing so also fosters differing viewpoints and perspectives while encouraging open debate and respectfully exchanging ideas.

- I think that your group might want to compare your data with group C – they might have different data, and I wonder if your two groups can talk and figure out why?
- Ok, everyone, look up here. Let's look at group A's data and compare it to group B and C's data. Tell me what you see that is similar and what you see that is different.
- Now speculate as to what might have happened to have them collect data that looks different.

The learning and task leverage and connects student background and interests to help develop new learning. For example, weaving phenomenon into the activity that all students have observed, something students have witnessed like fireworks exploding before hearing the explosion's sound.

Data and Indicators Captured By A SMT Observation

For a summary of which parts of the quantitative data analysis provide evidence of specific indicators, see the *Users and Training Manual – Specific Features of the Quantitative Data Collection Mode*. Focus in on the following:

- Code Summary – a comparison of the time used in the lesson on T code activity vs. S code activity, the more significant the S code activity, the greater the student engagement
- Code Summary - for the number of open-ended questions, teacher responses asking students for clarification (T11), teacher responses that ask students to react to other student responses or compare-contrast their answer with one given by another student.
- Seating Chart Heat Map – how student engagement is distributed across many of the students vs. only a few students
- Interaction Patterns – the number of S-S present in the lesson

Evidence and Indicators From Your Video and SMT For Writing Rubric 7: Engaging Students in Learning - The candidate actively engages students in analyzing and interpreting scientific data to construct evidence-based explanations of, or predictions about, a real-world phenomenon in the following ways:

Rubric 8: Deepening Student Learning - How does the candidate elicit responses to promote thinking and understanding of science concepts and apply scientific practices during scientific inquiry?

The guiding question – The Guiding Question for Rubric 8 addresses how, in the video clips, the candidate brings forth and builds on students' responses to guide learning; this can occur during a whole-class discussion, small group discussions, or consultations with individual students.

The essence of Rubric 8 is all about the teacher candidate's use of questioning and deepening student's understanding - how or if the teacher candidate interacts with students, or fosters student-student interaction, or sets up situations, in a manner that promotes students thinking at a more in-depth and higher level of understanding. While it is ok to start with surface-level questions, the teacher candidate needs to demonstrate higher-level questions and engage students in thinking about the concept at higher levels of thought and understanding. Since individual students differ, a higher level for one student may be different than another, and your narrative would shed light on your video evidence that shows differentiation between students.

Engaging students in the eight practices of science and engineering that the Framework identifies as essential for all students to learn to reach the higher levels of Rubric 8:

1. Asking questions (for science) and defining problems (for engineering)
2. Developing and using models
3. Planning and carrying out investigations
4. Analyzing and interpreting data
5. Using mathematics and computational thinking.
6. Constructing explanations (for science) and designing solutions (for engineering)
7. Engaging in argument from evidence
8. Obtaining, evaluating, and communicating information.

Tips For Evidence or Indicators For Rubric 8:

Strategies Set The Stage For Opportunities To Uncover Student Thinking

Teachers, how they set up the activity, and how they interact with their students, shape the learning environment, and can optimally foster the practices of science or short-circuit what might have been a very positive and powerful learning experience. The strategy you choose to use is essential as some methods or models of instruction have a great capacity to offer opportunities to experience science practices, and this was covered previously in Rubric 7 notes.

1. To get students to begin thinking, and then to share their thoughts that help uncover their thinking and level of understanding

How teachers foster thinking and facilitate mental and physical engagement is positively linked to how they interact with their students. How do teachers, first of all, get their students to think, think at a higher level, and facilitate much more student-student interactions that are lesson-based and targeted to the phenomenon being studied.

- Begin by lowering the risk of answering questions - phrasing questions to lower the risk results in students who are more willing to venture a response that might be "correct," which helps the teacher to uncover the student's thinking. For example:
 - While covered in Rubric 6, asking "what might be a the reason for ...?" or "if you had to make a guess, what might be ...?" are questions phrased in a manner that lowers the risk of answering, and therefore generally sparks more student responses. The opposite is Asking, "What is going to happen if ...?" is a question phrased in a manner that seems like there is a specific answer, and therefore fewer students are likely to respond.

- Also covered in Rubric 6, but especially true if you are asking higher-level questions, you want to pair questions with ample wait-time one and two and then give students a chance to think and respond to your question and respond to each other's ideas. You might pose a question to a small group, then tell them you will be back in a few minutes and that they should wrestle with that question among the group members – simply wait-time in another form – time we might call cuss and discuss time for the small group.

2. To help students build and expand on their ideas and infuse higher-level questions design to elicit higher-level thinking

- Teachers who ask good questions (often more open-ended than yes/no or factual questions) promote thinking and elicit student responses that uncover more about student thinking. They also ask questions about what students are observing vs. not, what the experiment or data collected tells them vs. not, what they think they need to do next and why, or what the data collected for that action might tell them. The teacher then extends the student's thinking by asking questions that bridge what the student seems to know to a slightly new situation to determine if indeed their thinking is solid, can transfer, and can apply it to the new situation.
- Approach an interaction with a student with great curiosity as your guide for how to interact. You are on the right track for facilitating science practices if you ask questions and interact in a manner that seems like you are curious and wonder what your students are thinking. You are curious about what they are doing, why they are doing it in that manner, or what the data and results mean to them, versus merely trying to herd them toward a correct answer.
- In your video and when writing your narrative locate examples where you stimulated student thinking and asked questions that required them to speculate about what might happen or asked questions that fostered student thinking concerning describing what they see taking place in the experiment. Look for examples of interactions that tell you what the data they collected means to them or what patterns or trends they see or asking them for clarification on answers they give.
- The teacher-candidate can determine how they meet this expectation by examining the teacher's quantity and types of various questions and responses. Using SMT as a tool for shedding light on this, a teacher-candidate can uncover what they tend to do when interacting with students - when examining the quantitative results and the *Patterns of Interaction*, the significant patterns of interaction are displayed. Or just by watching the video, they might pick up on patterns of interactions that reflect congruency with structuring the type of intended learning environment. For example, suppose the goal is to get students to think deeply and develop robust science ideas. In that case, a pattern of asking yes/no questions, followed by a student response, followed by clarifying the student's answer (instead of asking the student to explain and tell you more about their thinking) is not a productive pattern to exhibit. Also, the wait-time data and averages are critical factors with potentially huge effects on student engagement if the amount of wait-time utilized is congruent with the goal of giving students the thinking time needed to wrestle with the content mentally.

3. To get students to interact with each other

- Ask students to converse with each other and share what they are thinking, either as individuals, in small groups, or as a whole group, as they work toward generating a consensus response. The book referred to below provides superb guidance on using 3' x 2' small group boards to show data, graphs, conclusions, explanations that can then be used with a whole group when comparing outcomes of data collection and when attempting to foster student-student interactions centered around the processes of science. The process and interaction help students verbalize and clarify their thinking and hear another perspective or explanation that might be slightly or significantly different from their idea. Then they compose and

wrestle with competing ideas, sorting them out further with the teacher asking them to examine the strength of the concept in terms of supporting evidence.

- Use teacher actions that foster more student-to-student interactions, such as T12's (asking students to compare and contrast their idea with that just voiced by another student).
- Look at *Interaction Patterns* for the S-S count indicating how many times another student action followed a student action. Check specifically for the pattern S5, T12, S5, which shows the teacher specifically asking other students to react to a student's answer.

4. How do we broaden our understanding of what students think or know from just a few samples here and there versus the entire group of students?

- **Using classroom response tools to get ALL students responding** - A safe and respectful learning environment can also be created by using classroom response tools for gathering student responses that provide the teacher with a look at all student responses, yet those responses remain somewhat private. Knowing what all students know or are thinking or have learned is the ultimate feedback for how to proceed in the lesson. For example:
 - Dry erase response boards - When individual students write responses on dry erase boards, the teacher can easily see all the students' responses. As such, the teacher receives feedback on all students' thinking. For a great resource on using response boards for individual students, pairs, or small groups, check out *Maximizing Student Engagement in the Classroom*¹.
 - Digital responses - Another way to see all students' responses and keep those private (lower risk of responding) is to have students use digital devices to enter answers such as Pear Deck. Student responses can be seen by the teacher, who might anonymously share some of those ideas with the class to sparking reaction, comparison, conversation, or stimulating or expanding thinking on the topic.

Data and Indicators Captured By A SMT Observation

For a summary of which parts of the quantitative data analysis provide evidence of specific indicators, see the *Users and Training Manual – Specific Features of the Quantitative Data Collection Mode*.

- *Code Summary, Teacher Actions Plus* – Look at the levels of questions posed in the lesson; how many and when were questions requiring deeper thinking were used in the lesson.
- Examine the phrasing of questions within question type.
- *Code Summary, Interaction Patterns, Teacher Actions Plus* - Look closely at how you tend to follow up after hearing a student's response.
- *Wait-Time Summary* – Look at both average WT's and WT's per specific question (WT-1) and response type (WT-2).

¹ - *Maximizing Student Engagement in the Classroom* from www.moosemoospress.com

Evidence and Indicators From Your Video and SMT For Writing Rubric 8: Deepening Student Learning - The candidate elicits responses to promote thinking and understanding of science concepts and abilities to apply scientific practices during scientific inquiry in the following ways:

Rubric 9: Subject-Specific Pedagogy: Analyzing Evidence and/or Data - How does the candidate facilitate students' analysis of the evidence and/or data based on scientific inquiry?

The guiding question – The Guiding Question for Rubric 9 addresses how the candidate guides students in examining and drawing conclusions about the evidence and/or data collected?

The essence of Rubric 9 is having students examine data, looking for trends and patterns in the data, as well as inconsistencies, that aid in drawing conclusions. Having students use data tables, graphs, scatterplots, and other means of analyzing data to make sense of the data.

Tips For Evidence or Indicators for Rubric 9:

1. Planning a lesson using a lesson structure that will offer plenty of opportunities to examine data in relation to conclusions.

- Using the *Claims, Evidence, Reasoning* teaching strategy, or a *Learning Cycle* or *5 E's* strategy are great ways to facilitate a lesson that would provide evidence and data to be analyzed and, therefore, indicators and edTPA - evidence for fulfilling Rubric 9.

2. Interacting in a manner that has STUDENTS doing the thinking and wrestling with the data

- Like Rubric 7, you need to teach a lesson to look for examples on the videotape where you use a manner of interacting that opens windows into the student's thinking about data and evidence and hear their reasons and justifications for such thinking. Doing so will help determine how their conclusions and reasons compare with the evidence at hand.
- Please don't assume they draw the same conclusions as you do when viewing the data. Ask students, "What do you think the data might be indicating?" Note again that phrasing the question as "might be" lowers the level of risk in responding, and you will get more authentic answers from students. Or ask, "What might be your conclusion about the data you just gathered." Or "How might you organize the data to present a clearer picture?" Or "How does the data support or not support what you thought might happen?"
- Ask students to defend the data or to reconsider the strength of the data. For example, ask: "What is your best evidence for ..." or "What does the evidence suggest to you? Or "So you seem to be suggesting that ... happened. What is your best evidence that led you to conclude such?"
- Ask students how and what might you change (even if it was a small change) that would affect the evidence?

3. To get students to interact with each other and wrestle with the data

- Ask students to converse with each other and share what they are thinking, either as individuals, in small groups, or as a whole group, as they work toward generating a consensus response. The book referred to below provides superb guidance on using 3' x 2' small group boards to show data, graphs, conclusions, explanations that can then be used with a whole group when comparing outcomes of data collection and attempting to foster student-student interactions centered around the processes of science. The process and interaction help students verbalize and clarify their thinking and hear another perspective or explanation that might be slightly or significantly different from their idea. Then they compose and wrestle with competing ideas, sorting them out further with the teacher asking them to examine the strength of the concept in terms of supporting evidence.
- Ask students to compare data and conclusions with each other and to share reasons.

4. Help students learn about limitations to the data – ask students to consider how confidence in collecting the evidence or analyzing the data might have limitations that, in turn, affect the conclusions. Ask questions like:

- What outliers or inconsistent data do you see that you should not use?
- In what ways are you confident that the sample size didn't affect our data, analysis, or conclusions?

Data and Indicators Captured By A SMT Observation

For a summary of which parts of the quantitative data analysis provide evidence of specific indicators, see the *Users and Training Manual – Specific Features of the Quantitative Data Collection Mode*.

- *Lesson Summary* – Look for how much time students were engaged in various phases of the lesson and what type of interactions students had within that phase. As students are working in pairs or small groups during activity-based science, a sampling of student talk might be a good indicator and representation of student-student exchanges during the lesson.
- *Code Summary* – Look at the levels of questions posed in the lesson that are open-ended (T4a and T4b) regarding how many and when were questions requiring deeper thinking were used in the lesson.
- *Teacher Actions Plus* – How did the teacher pose a question and then let students interact and engage with each other to analyze the data, or did the teacher remain the center of the discussion? Look for a question posed by the teacher, then many or at least a few S-type actions in a row indicating students are engaged with each other.
- *Video Evidence* - Examine the phrasing of questions within question type that lower the risk of responding; questions that begin with “what might” or “if you had to make a guess” or “what data supports your claim for”.
- *Code Summary, Interaction Patterns, Teacher Actions Plus* - Look closely at how you tend to follow up after hearing a student's response; how do you respond that encourages more student thinking or more student talk about the content or process they are engaged in?
- *Wait-Time Summary* – Look at both average WT's and also the summary below showing WT's per specific question (WT-1) and response type (WT-2).

Evidence and Indicators for Writing Rubric 9: Subject-Specific Pedagogy: Analyzing Evidence and/or Data - The candidate facilitates students' analysis of the evidence and/or data based on scientific inquiry in the following ways:

Rubric 10: Analyzing Teaching Effectiveness - How does the candidate use evidence to evaluate and change teaching practice to meet students' varied learning needs?

The guiding question – The Guiding Question addresses how the candidate examines the teaching and learning in the video clips and proposes what s/he could have done differently to better support diverse students' needs. The candidate justifies the changes based on student needs and references to research and/or theory.

The essence of Rubric 10 is all about analyzing teaching concerning the varied learners in a classroom and concerning the whole class. The teacher-candidate demonstrates through video of their teaching and the written reflective analysis that the candidate can examine their teaching through the lens of differentiating instruction and according to the variety of learners in the classroom. There are many things to look for when answering this question. Here is also where the SMT tool can help provide data and evidence when constructing the narrative regarding what the teacher-candidate does and what they might do differently to positively affect more learners. In the teacher-candidates narrative, they analyze their practice and propose the next steps based on varied groups of learners. The teacher-candidate proposes to be backed by research and educational theories, referenced to specific authors and specific research. The narrative should address how you teach and comment, based on the evidence from the videotape, drawing conclusions and suggesting what you might do to have an even more significant impact on student learning. Comments might include what the teacher-candidate would change and how if they taught the lesson again.

Tips For Evidence or Indicators For Rubric 10:

- First, students are individual learners and often have unique thoughts about what they observe or conclusions they have drawn regarding the data or activity they have just completed. So know that if you ask a question to the whole class. One student responds with the correct answer; it does not mean that all students have the same answer. They can correct their thinking to now hold the right answer - the research suggests the opposite (unless you are merely teaching low-level factual material). This is also the case with students in small groups as you interact. Asking a question and getting one response is an Ok starting point, but better if followed by asking others in the group the same question or asking others to reflect on the first answer and compare their response – do they agree or disagree and why? So, it is critical that we use strategies and a pattern of interacting that fosters individual student thinking and uncovers and allows us to see or hear each student's thinking. Mentioned earlier was a resource for using dry erase response boards - *Maximizing Student Engagement in the Classroom*.¹ Why? In short, using dry erase boards becomes a superior and constant formative assessment tool, and when used during a lesson, teachers can draw from student answers to guide their next steps for teaching.
- Second, you can only help students learn if you know what they know or what they don't know. Therefore, constant formative assessment is a must – the more feedback you can get about your teaching's effectiveness, the more you can alter instruction to benefit the learner. The better off you are in knowing what action to take to have the most impact on learning. You can increase your knowledge of all student responses by using a particular tool that helps us learn about all students' answers, such as dry erase response boards for every student or a pair of students, with answers written and then held up for teachers to see. There are also technology-facilitated responses, such as when students use digital devices and software such as *Pear Deck*, allowing the teacher to see all student-generated responses and share some of those responses with the whole group for discussion comparison.

Data and Indicators Captured By A SMT Observation

For a summary of which parts of the quantitative data analysis provide evidence of specific indicators, see the *Users and Training Manual – Specific Features of the Quantitative Data Collection Mode*.

- By examining the teacher's quantity and types of various questions and responses, a teacher can see what they tend to do when interacting with students. They might pick up on patterns of interactions that reflect congruency with structuring the type of intended learning environment. If examining the quantitative results and the *Patterns of Interaction*, the significant interaction patterns are displayed. For example, suppose the goal is to get students to think deeply and develop robust science ideas. In that case, a pattern of asking yes/no questions, followed by a student response, followed by clarifying the student's answer (instead of asking the student to clarify and tell you more about their thinking) is not a productive pattern to exhibit. Also, the wait-time data and averages are critical factors with potentially huge effects on student engagement if the amount of wait-time utilized is congruent to give students the thinking time needed to mentally wrestle with the content.
- SMT has a plethora of data connected to an observation; data analyzed and displayed via data tables, graphs, and seating chart heat maps. What you analyze and how you conclude are, in part, dependent upon your goals for the lesson you videotaped and are now writing about in your narrative. As a suggestion, build a narrative bridge from your goals to what students should have been doing during the lesson to reach those goals. It is not rocket science, but to be clear – if you want students to develop more robust and higher levels of understanding of a science concept, then have to be doing that in the activity – students need to wrestle with answering questions designed to promote higher levels of thinking. But once again, higher for one student might be lower for another due to individual differences.
- Examples of where to locate data in SMT analysis that might prove fruitful when writing the narrative for Rubric 10 reside in *Summative Form 3* that walks the teacher candidate through the various quantitative analyses that SMT provides. In addition, the document titled *SMT Quantitative Analyses of Teaching* (at the end of this document) provides a complete guide for all the data that arises from a teacher observation using SMT.

Evidence and Indicators for Writing Rubric 10: Analyzing Teaching Effectiveness - The candidate uses evidence to evaluate and change teaching practice to meet students' varied learning needs in the following ways:

The Qualitative Mode

Qualitative Mode - Highlights and Important Features

- Observations can be completed live in the classroom or by using a pre-recorded video or audio.
- The user generates a time-stamped set of observation notes that can include comments and suggestions, color-coded to the specific team member that is making a comment, labeled, and organized by category.
- The user(s) can search and find comments by category.
- Comments are also noted via symbols on the timeline below the video so the user can see who left comments and how many comments are attached to the lesson, then click to read the comment and play the video segment.
- The user can create and tag comments to a student seating chart, thereby noting events and actions by individuals or groups of students.
- When using video, comments are linked to video segments, so the teacher or observer can provide feedback with video examples of the teacher or student actions.
- Summative commentary forms can be filled out, attached, and viewable by any team member. SMT provides some standard forms, or users can also upload and use their own personalized forms as well.
- Provides a platform for the observation team (of up to four people) to collaborate and communicate, and a team member can react to and respond to another team member's comments.

The screenshot displays the SeeMeTeach software interface. At the top left is a video player with a red background and the text "SeeMeTeach SMT Practice Video Swinging Spheres". Below the video is a timeline with a grid of colored triangles representing comments. To the right of the video is a list of observation categories, including Goals/Plans, Instruct Strat, Quest/Respond, St Engagement, Flow - Pace, Equity/Sp Nds, Content, Lrng Environ, Other 1, Proc/Routine, Tch Decsn, Wait Time, St Thinking, Management, Assess lng, Nonverbls, Using Evidence, and Sum Crrnts. Below these categories are buttons for Find, Next, Prev, and Team Table. On the right side, there are two comment boxes with timestamps and category labels, such as "00:01:42 Management" and "00:02:09 St Thinking". At the bottom left is a Seating Chart Heat Map with a grid of colored squares representing student seating. To the right of the seating chart is a Data Buttons section with Lesson Demographics, Pre-Lesson Questions, Code Summary, Lesson Summary, Management Summary, Student Engagement, Teacher Actions, Interaction Patterns, Wait-Time Summary, Small Groups, Post Lesson Questions, and Summative Comments. On the far right is a form for Course Name (Physical Science), Period, Block, or Time of Day (1), Lesson Topic (Swinging Spheres), Subject Taught (Science), and Grade Level.

Lesson Plans - Before, during, or after the observation, the observer can quickly access the teacher's Lesson Plans, either via the *Dashboard* or via the *Team Table*.

The screenshot shows the 'Observation Setup' sidebar on the left with the following items: Observation Setup (highlighted), Pre-Lesson Questions, Seating Chart, Student Demographics, Lesson Plan, Summative Forms, and Post-Lesson Questions. The main area shows 'Observation Details' with the following information: Observation Type: video, Video Url: <https://www.youtube.com/watch?v=npZn7-MFW8&t=35s>, and Teacher Being Observed: Seemeteachberg.

Craig Berg 07/01/20 05:07 pm Science Physical Science Momentum video

Observers

Name	Quantitative	Qualitative	Sum Form 1	Sum Form 2	Sum Form 3
Craig Berg	Start	✓			
Ben Herman	Pending	Pending			
Michael Clough	Pending	Pending			

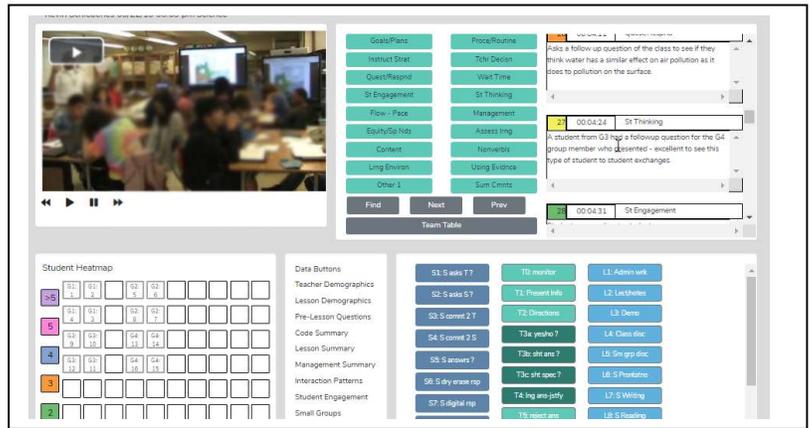
Lesson Plan

Pre-lesson Questions - To provide the observer with some context and information about the upcoming observation, the teacher can respond to the *Pre-lesson Questions*, which the observer can see via the *Dashboard*, or via the observation pages.

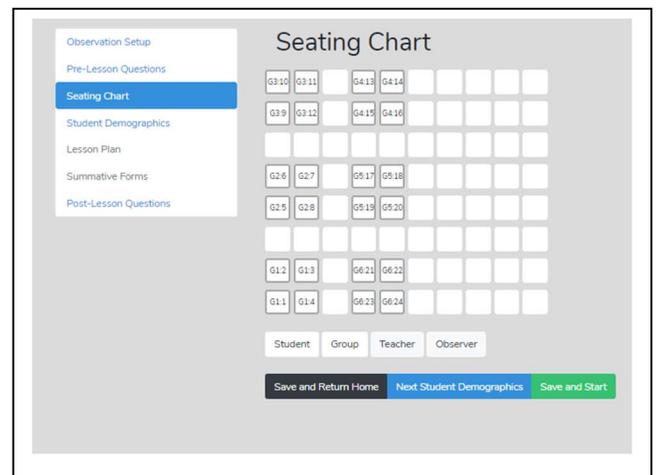
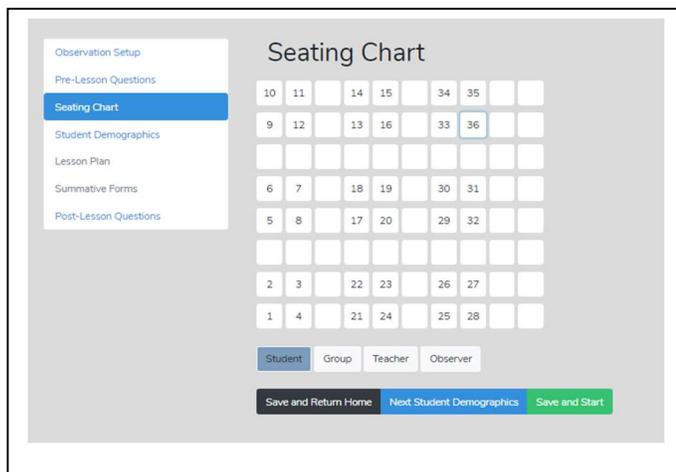
The screenshot shows the 'Pre Lesson Questions' form. The sidebar on the left includes: Observation Setup, Pre-Lesson Questions (highlighted), Seating Chart, Student Demographics, Summative Forms, and Post-Lesson Questions. The main form contains the following questions and text boxes:

- What are the main learning goals/objectives for the lesson?
- Describe the major activities or parts of the lesson to be observed.
- How will you know if the learning goals/objectives have been met (i.e., What evidence will you have)?
- Provide the context for the lesson. (i.e., How is this lesson connected to prior lessons? How is this lesson connected to subsequent lessons? Where is this lesson placed in the current instructional unit?)
- Describe the ability levels of the students in this class.

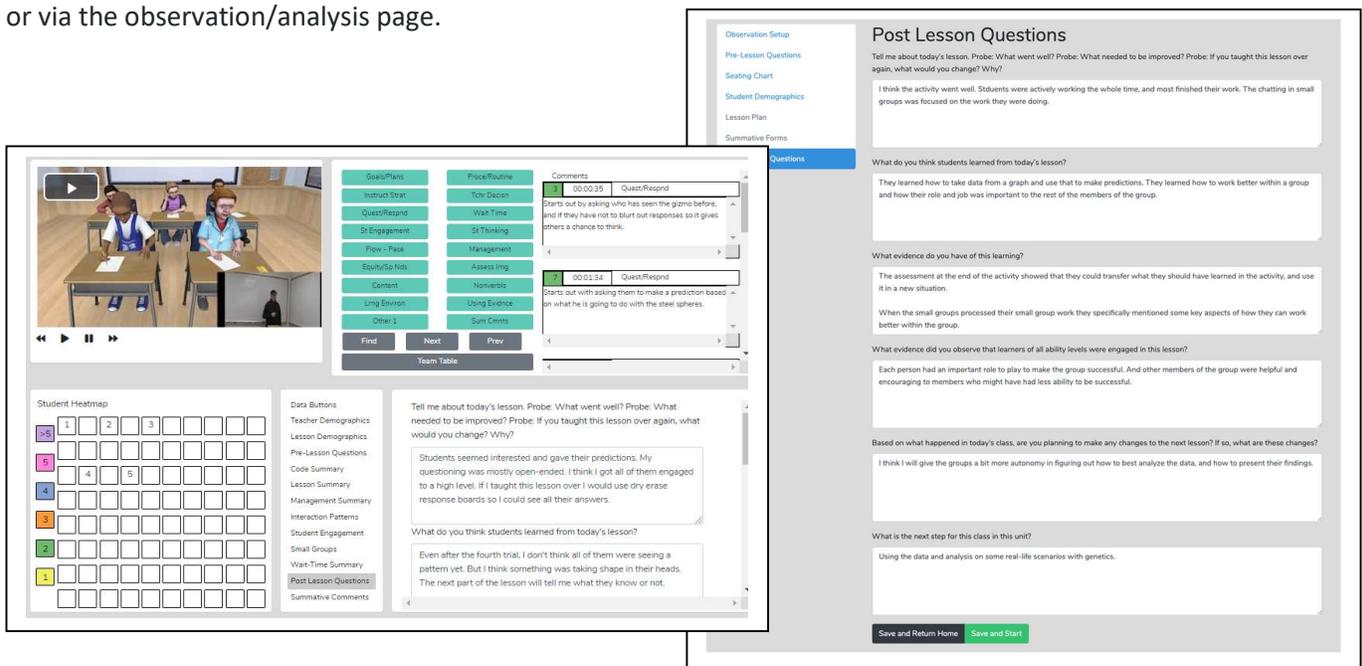
Qualitative Observation Categories and Comments - The observer, or multiple team members, provide comments, labeled by categories. There are many comment categories to choose from.



Seating Chart - The teacher or observer can create a *Seating Chart* and refer to this when making comments - showing each student and show small group designations if desired.



Post Lesson Questions - To stimulate reflection, post-lesson questions can be filled out or accessed via the settings or via the observation/analysis page.



Suggested Uses - The team member's qualitative analysis might be useful regarding:

- The teaching observation of a fieldwork student or student-teacher by the teacher preparation program supervisor - After the observation, the qualitative analysis page is available to the student-teacher, who can view comments, respond to post-questions, post their reactions and commentary, and fill out the self-reflective *Summative Form(s)*.
- When using video for the observation, team interaction and communication can be enhanced as any team member can do a qualitative analysis of that lesson and view any other team member's running commentary and summative comments.
- When using video, all comments are linked to specific video segments so the viewer can see any particular action as it occurred in the classroom.
- Methods of teaching instructors can view the video of pre-service teachers implementing suggested strategies, view pre-service teachers' analyses and reflections, as well as add their own comments or suggestions.
- For a classroom teacher's yearly observation, a teacher can capture a video of their teaching and complete a self-analysis while an administrator completes their own, merging their commentary with that of the teacher. A conversation then follows this whole process. When using video, comments are linked to the video, making it easy to locate any part of the observation and showcase events being discussed, thereby enhancing feedback and coaching sessions.
- Research team members can share data and analysis screens by printing the data and analysis screens or by exporting the raw data to a .xls spreadsheet for more refined and custom analysis.

The Quantitative Mode

SMT Quantitative Analyses of Teaching

SMT helps the user collect and then analyze data related to teacher and student actions during a lesson, and this data is coupled with the specific lesson type in play to show when and where student and teacher actions occur in lessons. Collecting and analyzing data provides a record of teacher and student actions during the lesson. The raw data is displayed and time-coded and linked to the events as they took place in the video. The resulting raw data and analysis of data offer substantive insights into the activity and events of the lesson. The analysis and feedback options described below will highlight how beneficial it is to use quantitative data during the feedback process.

Power of Video-linked Data - When using video, much of the data collected is linked to the specific video segments that are representative of that data and the type of action or event by both teacher and students. When looking at the analysis screens, the observer, teacher, or team member can go directly to the video linked to specific data points and therefore see examples in action.

Running Record - The *Running Record* lists all the events in sequence from the lesson start to finish. The user can scroll through the events and can click on any event to see the related video. While *SeeMeTeach*® has significant data analysis built-in for instant viewing, also note that the data can be exported to a .csv file to be used with powerful statistical packages.

Data Buttons - The *Data Buttons* feature serves as a *Search and Find* function and allows the user to quickly locate linked video examples of specific T, S, M, or U events. Clicking on a button finds the first of that specific code/event in the

Running Record window, and the linked video begins to play. And, at the bottom of the *Running Record* window, there is a note indicating how many events of that type were located. This feature is particularly helpful for identifying the habits and tendencies of the teacher. For example, perhaps the observer noticed the teacher has a habit of asking yes/no questions, followed by clarifying the answer for the student. In this case, we know that having the teacher change how they interact and react would be beneficial for finding out more about the student's thinking. For example, the teacher could have asked the student to clarify their answer. As such, the observer might choose to use that data or video, all or some, to make a point of how a teacher's choice affects student engagement and their ability to uncover student thinking.

Index	Code	Description	Lesson Clock	Event Length	Wait Time
1	L01	Administrative	00:01:59	00:00:08	
2	L03	Demonstration	00:02:12	00:00:14	
3	T04a	Teachers asks question requiring speculation	00:02:15	00:00:02	00:00:06
4	T02	Teacher is giving directions	00:02:26	00:00:04	
5	T02	Teacher is giving directions	00:02:30	00:00:03	

Team Table Download Data

Data Buttons

- Lesson Demographics
- Pre-Lesson Questions
- Code Summary
- Lesson Summary
- Management Summary
- Student Engagement
- Teacher Actions
- Interaction Patterns
- Wait-Time Summary
- Small Groups
- Post Lesson Questions
- Summative Comments

S1: S asks T?	T0: monitor	L1: Admin wrk
S2: S asks S?	T1: Present Info	L2: Lect/notes
S3: S comnt 2 T	T2: Directions	L3: Demo
S4: S comnt 2 S	T3a: yesho ?	L4: Class disc
S5: S answers ?	T3b: sht ans ?	L5: Sm grp disc
S6: S dry erase rsp	T4a: sht spec ?	L6: S Prsntatns
S7: S digital rsp	T4b: lng ans-justfy	L7: S Writing
S8: Thk Pair Shr	T5: reject ans	L8: S Reading
S9: Choral rspns	T6: Ackn ans	L9: Wlshst/prob
M10: S misbeha	T7: confirm ans	L10: Digital Srch

Lesson Demographics – This contains information about the lesson that was entered during *New Observation* lesson setup or can be edited (course name, period, lesson topic, subject, and grade level).

Code Summary – This feature provides a graph of the number of events of each code used during data collection and shows the relative and specific use of T, S, M, and U codes. Underneath the graph is a data table that displays data for each of the specific codes by frequency of an event, frequency of an event compared to the total number of events, amount of time coded by the specific event, and time accrued for that event compared to the total time of all the events. The T code data is tallied underneath this data table, as are the S code, M code, and U code data. This data is also recorded as percentage of total events and percent of total time.

The screenshot displays the Code Summary interface. At the top left is a video player showing a classroom scene. To its right is a table of events:

Index	Code	Description	Lesson Clock	Event Length	Wait Time
1	T02	Teacher is giving directions	00:00:08	00:00:10	
2	T03b	Teachers asks a question in short answer format	00:00:40	00:00:32	
3	S05	Student answers teachers question	00:00:49	00:00:09	
4	T08	Teacher repeats student answer	00:00:57	00:00:12	
5	T02	Teacher is giving directions	00:00:59	00:00:02	

Below the table is a 'Team Table' button. The interface is divided into several sections:

- Student Heatmap:** A grid of 36 numbered boxes (1-36) with colored indicators on the left representing student activity levels.
- Data Buttons:** A vertical list of menu items including Lesson Demographics, Lesson Summary, Management Summary, Interaction Patterns, Student Engagement, Small Groups, Wait-Time Summary, Post-Lesson Questions, and Summative Comments. 'Code Summary' is currently selected.
- Bar Chart:** A horizontal bar chart showing the frequency of events for various codes (T02, T03b, S05, T08, S08, T00, T01, S06, T03a, T10, T07, T05, T06, S08, S01).
- Detailed Data Table:** A table providing further analysis for selected codes:

Code	Description	Events	Events%	Duration	Duration%
T02	Teacher is giving directions	7	5.83%	00:01:35	8.40%
T03b	Teachers asks a question in short answer format	21	17.50%	00:03:16	17.33%

Lesson Summary – When coding a lesson, the observer notes the type of lesson in play by clicking an L button at the very start of the observation and a different L code each time the lesson type changes within the observation. As such, types of lesson segments are noted and displayed in the quantitative analysis mode in the *Lesson Summary* data window as a timeline showing the order and length of each segment of the lesson. This lesson segment display is used as a time-context reference when looking at

The screenshot displays the Lesson Summary interface. On the left is a 'Data Buttons' menu with 'Lesson Summary' selected. The main area features a horizontal timeline from 0 to 25 minutes, with colored segments representing different lesson types:

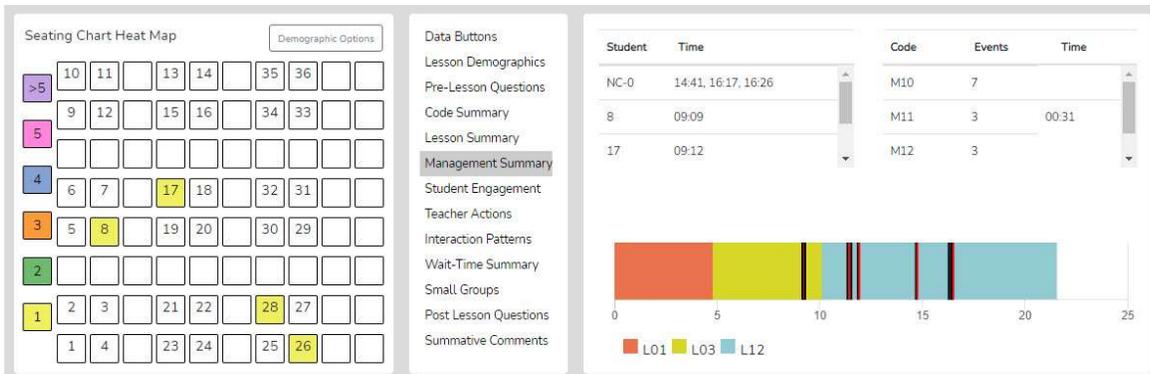
- 0:00 to 04:47: Administrative (orange)
- 04:47 to 10:06: Demonstration (yellow)
- 10:06 to 21:33: Lab Activity (teal)

Below the timeline is a table of lesson segments:

Code	Description	Event Start Time	Event End Time
L01	Administrative	00:00	04:47
L03	Demonstration	04:47	10:06
L12	Lab Activity	10:06	21:33

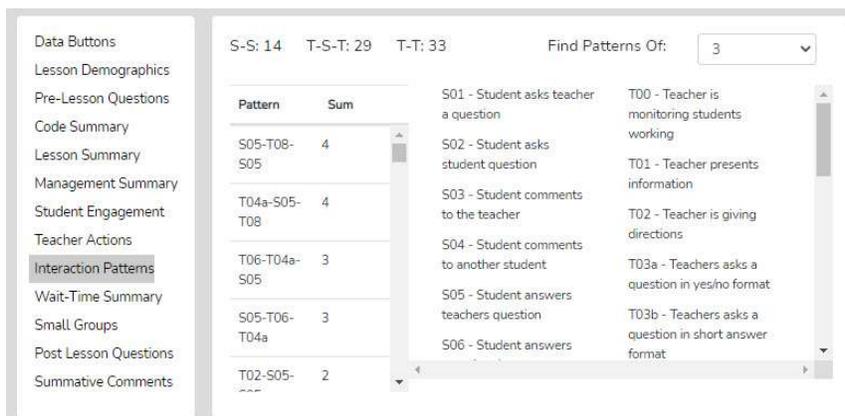
other data such as *Student Engagement or Management Summary* so the user can see where misbehaviors or students' responses were present in the lesson.

Management Summary – Displays the misbehavior events (M codes), noted specifically by student seating number, or generically if seating chart numbers were not used, and when the events occurred. Also displayed is when and how long the teacher reacted to and addressed the misbehaviors. The specific time of occurrence of student and teacher data is displayed on the lesson-type timeline by black bars for student events and red bars for teacher reactions. Clicking on a bar causes the video linked to that event to begin playing. In addition, the seating chart heat map shows by color code how many events are linked to specific students.

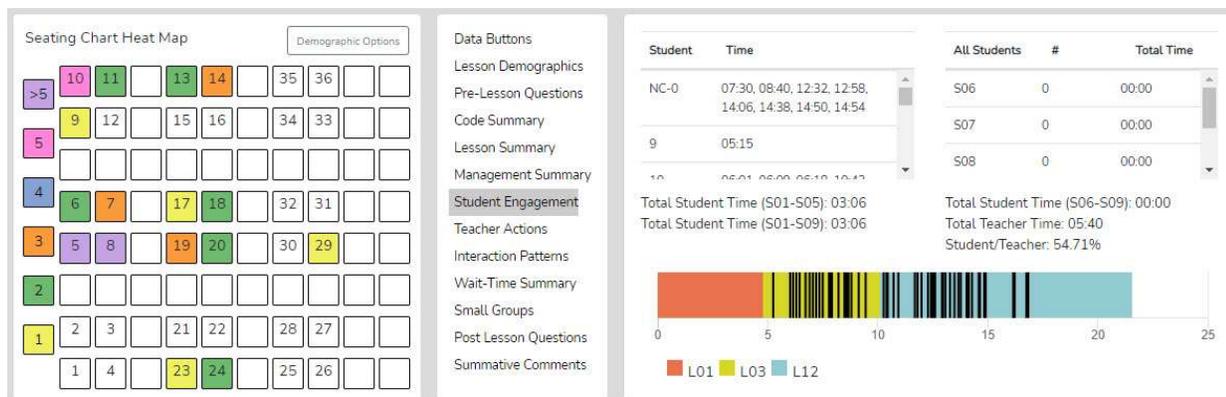


Demographic Highlighting in the Seating Chart Heat Map - In addition, if data is collected for specific students by using the student seat number before entering the M code, then the data can be displayed and toggled on or off by clicking on the Gender, ELL, SPED, or Minority buttons. If the observer should wonder how the students with special needs are disengaged during the lesson, toggle this information to find out. If the observer or teacher is concerned about equity of participation regarding gender, minority, ELL, or students with special needs, then this data is available.

Interaction Patterns – Using all the teacher actions (T codes) and student engagement actions (S codes), the user can view the predominant patterns of interaction between the teacher and students. In addition, numbers are provided that show how often students interact with each other (S-S) versus how often the traditional teacher-student-teacher pattern (T-S-T) is used or how often another teacher action follows a teacher action (T-T).

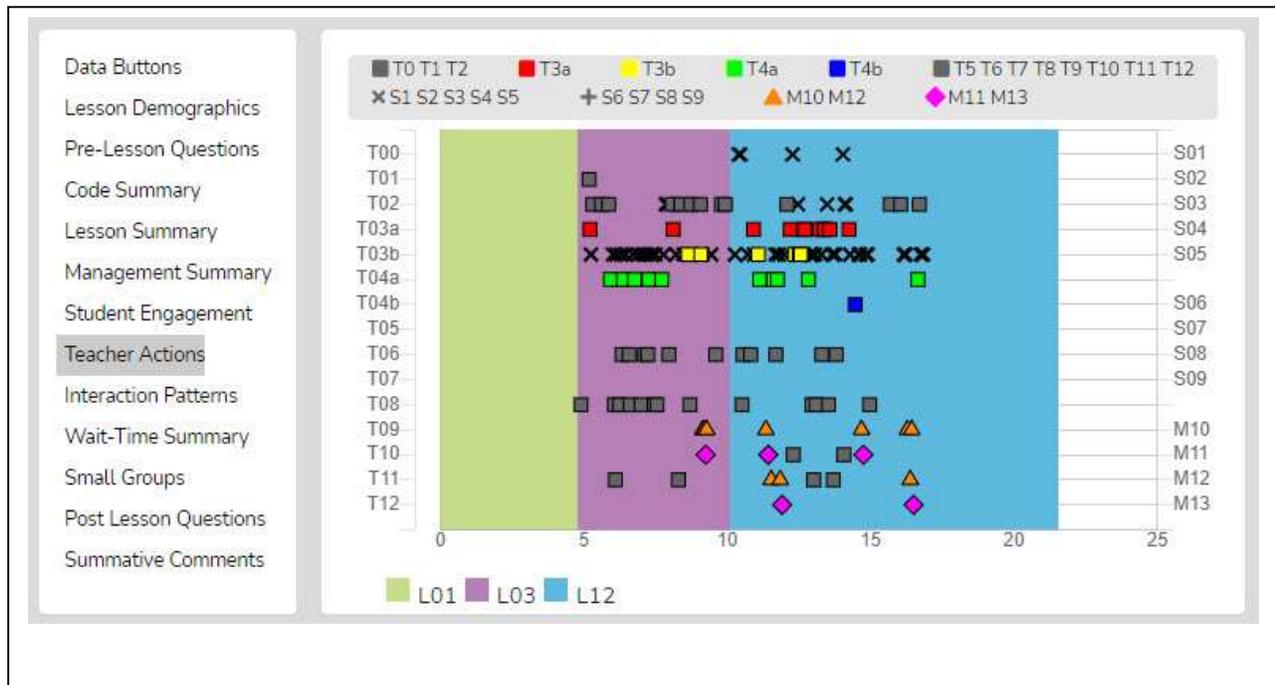


Student Engagement – Displays the student engagement events (S codes), noted specifically by student seating number, or generically if seating chart numbers were not used, and when the events occurred. Also displayed is when and how long the teacher reacted to and addressed the misbehaviors. The specific time of occurrence of student and teacher data is displayed on the lesson-type timeline by black bars for student events and red bars for teacher reactions. Clicking on a bar causes the video linked to that event to begin playing. In addition, the seating chart heat map shows by color code how many events are linked to specific students.

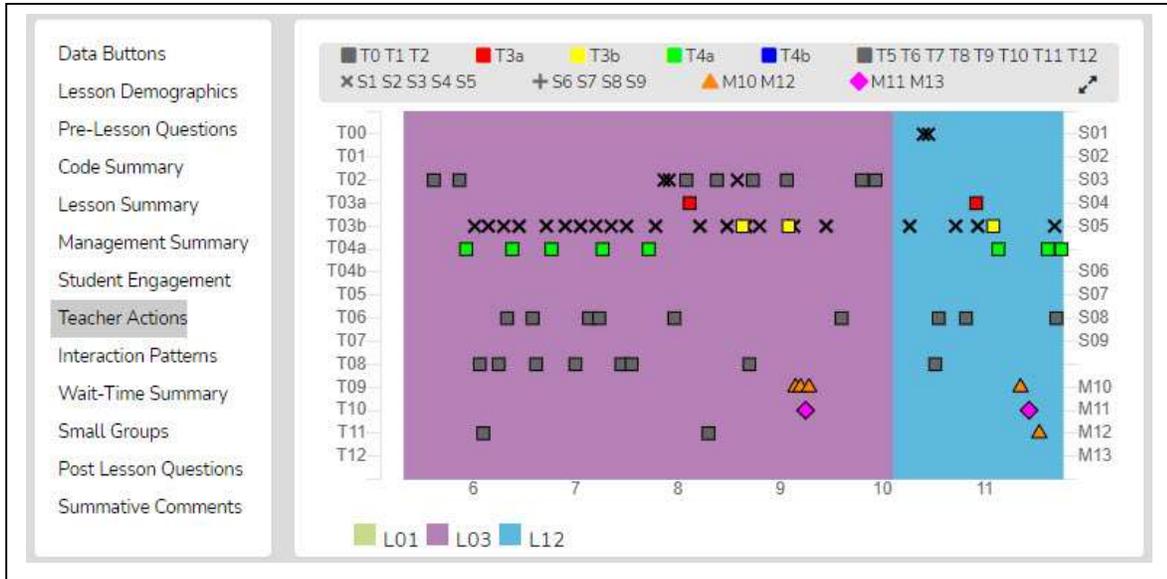


Demographic Highlighting in the Seating Chart Heat Map - In addition, if data is collected for specific students by using the student seat number before entering the S code, then the data can be displayed and toggled on or off by clicking on the Gender, ELL, SPED, or Minority buttons. If the observer should wonder how the students with special needs are engaged during the lesson, toggle this information to find out. If the observer or teacher is concerned about equity of participation regarding gender, minority, ELL, or students with special needs, then this data is available.

Teacher Actions Summary – *Teacher Actions Summary* is a timeline from beginning to end of the lesson that displays on a backdrop of the lesson type (colors) in play and shows symbols for when the teacher exhibited various T codes actions, so the user can follow the sequence of teacher actions throughout the lesson. Also displayed on this timeline are M and S code data; in truth, almost all data collected are represented on the timeline, which is a robust set of data representing teacher and student actions. The user can easily see when any management issues occurred in the context of the rest of the teacher and student actions in the lesson. Since this is a visual display of teacher actions, student actions and misbehaviors, as well as the teacher’s reaction to misbehaviors, it provides the user with a visual of the flow of action from beginning to end of the lesson, and visually brings forth sequences, predominate or absence of teacher or student actions. For example, if the teacher is curious about their use of questioning, it is easy to view when any of the four questioning codes were used and what codes occurred prior to or after. The user may find a complete absence of higher-level questions. The user may readily see what they tend to do following a student response. The user can target viewing of any codes by toggling on or off the display of any of the T, S or M codes. Aside from wait-time data, all the data is represented on this summary screen, which is often a large chunk of data and may clutter the screen.



As shown below the viewer can zoom in or out to enable data points to separate from each other.

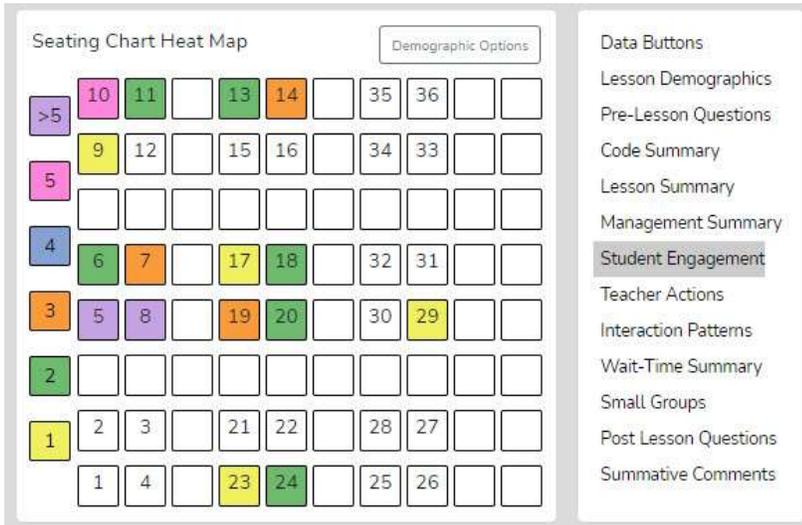


Finally, as with other data points in SMT the user can click on any data point (symbol) and the linked video will play.

Small Groups – When completing a quantitative observation and student engagement or misbehavior data is collected and tagged by an individual or group number, the observer can then use the *Student Engagement, Management Summary, Seating Chart Heat Map, and Small Group* analysis displays to examine the results and determine various things about how the lesson impacted small groups.

	Misbehavior	Engagement					
	M10	S1	S2	S3	S4	S5	Total
G1	0	0	0	2	0	0	2
G2	0	0	0	2	0	0	2
G3	0	0	0	2	1	0	3
Total	0	0	0	6	1	0	7

The *Group Summary* data collected in conjunction with the student seating number allows for examining group dynamics and amount and levels of S code type of interactions that reveal the impact of a lesson on student-to-student interactions. The table shows S codes and M10 event responses coming from specific groups. If the teacher and observer were wondering how the lesson stimulated student actions (S codes) within the small group, this data would indicate thereof. The *Seating Chart Heat Map* would show how much interaction occurred within that group and with color-coding to show the number of contributions each member made.



Wait-Time Summary – The wait-time data is only located within the *Wait-Time Summary*. Within the *Wait-time Summary* are general summaries of wait-time by wait-time type, by events, by total time, and averages for each wait-time. In addition, the lower half of the summary provides wait-time averages according to specific teacher or student actions. For example, the user can determine if there is more wait-time allowed with higher-level questions that require deeper thinking than lower-level questions.

The Wait-Time Summary interface includes a sidebar with the following 'Data Buttons': Lesson Demographics, Pre-Lesson Questions, Code Summary, Lesson Summary, Management Summary, Student Engagement, Teacher Actions, Interaction Patterns, Wait-Time Summary (highlighted), Small Groups, Post Lesson Questions, and Summative Comments.

Wait-Time Type	Total Events	Total Time	Average
Wait Time 1 (T-T)	5	00:17	00:03
Wait Time 2 (S-T)	11	00:18	00:01
Wait Time 3 (T-S)	7	00:16	00:02

Code	Wait-Time 1	Wait-Time 2	Wait-Time 3	Wait-Time 4
T01				
T02	6.50		1.00	
T03a	1.00			